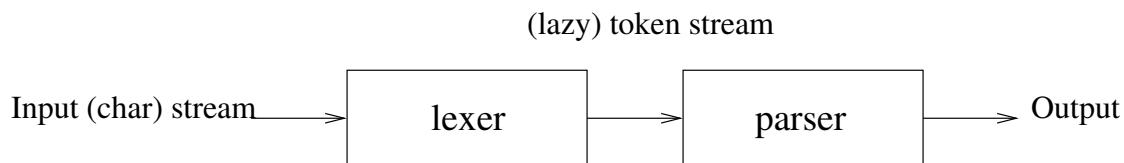


UPMC/master/info/APS-4I503
TD – Syntaxe

P. MANOURY

janvier 2015



1 La calculette

JFLEX


```

| exp '^' exp      { $$ = Math.pow($1, $3); }
| '(' exp ')'
;

%%

private Yylex lexer;

private int yylex () {
    int yyl_return = -1;
    try {
        yylval = new ParserVal(0);
        yyl_return = lexer.yylex();
    }
    catch (IOException e) {
        System.err.println("IO error :" + e);
    }
    return yyl_return;
}

public void yyerror (String error) {
    System.err.println ("Error: " + error);
}

public Parser(Reader r) {
    lexer = new Yylex(r, this);
}

static boolean interactive;

public static void main(String args[]) throws IOException {
    System.out.println("BYACC/Java with JFlex Calculator Demo");

    Parser yyparser;
    if ( args.length > 0 ) {
        // parse a file
        yyparser = new Parser(new FileReader(args[0]));
    }
    else {
        // interactive mode
        System.out.println("[Quit with CTRL-D]");
        System.out.print("Expression: ");
        interactive = true;
        yyparser = new Parser(new InputStreamReader(System.in));
    }

    yyparser.yyparse();
}

```

```

if (interactive) {
    System.out.println();
    System.out.println("Have a nice day");
}
}

```

ocamllex

```

(* File lexer.mll *)
{
open Parser          (* The type token is defined in parser.mli *)
exception Eof
}

rule token = parse
  [ ' ' '\t']    { token lexbuf }      (* skip blanks *)
  | ['\n']        { EOL }
  | ['0'-'9']+ as lxm { INT(int_of_string lxm) }
  | '+'          { PLUS }
  | '-'          { MINUS }
  | '*'          { TIMES }
  | '/'          { DIV }
  | '('          { LPAREN }
  | ')'          { RPAREN }
  | eof          { raise Eof }

```

ocamlyacc

```

/* File parser.mly */
%token <int> INT
%token PLUS MINUS TIMES DIV
%token LPAREN RPAREN
%token EOL
%left PLUS MINUS      /* lowest precedence */
%left TIMES DIV       /* medium precedence */
%nonassoc UMINUS      /* highest precedence */
%start main           /* the entry point */
%type <int> main
%%
main:
  expr EOL           { $1 }
;
expr:
  INT                { $1 }
  | LPAREN expr RPAREN { $2 }
  | expr PLUS expr   { $1 + $3 }
  | expr MINUS expr  { $1 - $3 }
  | expr TIMES expr  { $1 * $3 }
  | expr DIV expr    { $1 / $3 }
  | MINUS expr %prec UMINUS { - $2 }
;

```

«Main»

```
(* File calc.ml *)
let _ =
  try
    let lexbuf = Lexing.from_channel stdin in
    while true do
      let result = Parser.main Lexer.token lexbuf in
        print_int result; print_newline(); flush stdout
    done
  with Lexer.Eof ->
    exit 0
```

Compilation

```
ocamllex lexer.mll      # generates lexer.ml
ocamlyacc parser.mly    # generates parser.ml and parser.mli
ocamlc -c parser.mli
ocamlc -c lexer.ml
ocamlc -c parser.ml
ocamlc -c calc.ml
ocamlc -o calc lexer.cmo parser.cmo calc.cmo
```

2 BOPL

Syntaxe concrète

```

PROG      ::= program CLASSES LOCALS INSTRLIST
CLASSES   ::= ε | CLASS CLASSES
LOCALS    ::= ε | let VARDECS in
INSTRLIST ::= begin INSTRSEQ end
CLASS     ::= class id EXTENDS is VARDECLIST METHODLIST
EXTENDS   ::= ε | extends CLASSTYPE
VARDECLIST ::= ε | vars VARDECS
METHODLIST ::= ε | methods METHODS
CLASSTYPE ::= Obj | Void | Int | Bool | id
VARDECS   ::= VARDEC | VARDECS VARDEC
VARDEC    ::= CLASSTYPE IDS ;
IDS       ::= IDS , id
METHODS   ::= METHOD | METHODS METHOD
METHOD    ::= CLASSTYPE id ( ARGDECLIST ) LOCALS INSTRLIST
ARGDECLIST ::= ε | ARGDECS
ARGDECS   ::= ARGDEC | ARGDECS ; ARGDEC
ARGDEC    ::= CLASSTYPE id
INSTRSEQ  ::= INSTR | INSTRSEQ ; INSTR
INSTR    ::= EXP.id ( ARGLIST )
          | id := EXP
          | EXP.id := EXP
          | return EXP
          | writeln EXP
          | if EXP then INSTRLIST else INSTRLIST
          | while EXP do INSTRLIST
EXP       ::= null | true | false
          | num | id
          | not EXP | EXP and EXP | EXP or EXP
          | EXP + EXP | EXP - EXP | EXP * EXP | EXP / EXP
          | EXP = EXP | EXP < EXP
          | EXP.id | EXP.id ( ARGLIST ) | super.id ( ARGLIST )
          | new CLASSTYPE | EXP instanceof CLASSTYPE
          | ( EXP )
ARGLIST   ::= ε | ARGS
ARGS      ::= EXP | ARGS , EXP

```

À la prolog

On désigne par ITEM* ou item* une suite, possiblement vide de non-terminaux ou de terminaux séparés par une virgule.

```

PROGRAM   ::= program([CLASS*], [VARDEC*], [INSTR*])
CLASS     ::= class( id, CLASSTYPE, [VARDEC*], [METHOD*])
CLASSTYPE ::= obj | void | int | bool | id
VARDEC    ::= var( CLASSTYPE, id)
METHOD    ::= method( id, [VARDEC*], CLASSTYPE, [VARDEC*], [INSTR*])
INSTR     ::= call( EXP, id, [EXP*])
           | setvar( id, EXP)
           | setfield( EXP, id, EXP)
           | return( EXP)
           | write( EXP)
           | if( EXP, [INSTR*], [INSTR*])
           | while( EXP, [INST*])
EXP       ::= nil | true | false
           | num | id
           | getfield( EXP, id) | call( EXP, id, [EXP*])
           | new( CLASSTYPE) | instanceof( CLASSTYPE, EXP)
           | not( EXP) | and( EXP, EXP) | or( EXP, EXP)
           | add(EXP, EXP) | sub( EXP, EXP) | mul( EXP, EXP) | div( EXP, EXP)
           | eq( EXP, EXP) | lt( EXP, EXP)

```